

Roll No.

Total Pages : 00

BT-2/M-23

42035

PROGRAMMING FOR PROBLEM SOLVING
ES-105A

Time : Three Hours]

[Maximum Marks : 75

Note : Attempt *Five* questions in all, selecting at least *one* question from each Unit. All questions carry equal marks.

Unit I

1. (a) What is an Algorithm ? Write an algorithm to check whether a person is eligible for a vote or note. 5
- (b) Draw a flowchart of the factorial of numbers. 5
- (c) Discuss block diagram of a computer system. 5
2. (a) Convert the following : 10
 - (i) $(8FDA.2C)_{16} = (?)_8$
 - (ii) $(65327.472)_8 = (?)_{10}$
- (b) Differentiate between compiler and interpreter. 5

Unit II

3. (a) Explain the different types of operators in C. 7
- (b) What are storage classes ? How many types of storage classes are used in C ? Explain them. 8

4. (a) Write a C program to print area of circle. 5
(b) Write a C program to check number is even or odd 5
(c) Write a C program to swap two number without third variable. 5

Unit III

5. (a) Define 2-dimensional array. How are these arrays represented in memory ? Write a C program to print the transpose of a given 2-dimensional array. 8
(b) Differentiate between formal and actual parameters with example. 7
6. (a) What is function ? Write short note on built-in function. Write a C program to print factorial of number. 8
(b) What are parameter passing techniques ? Explain with example. 7

Unit IV

7. (a) What do you understand by dynamic memory allocation ? Differentiate between malloc and calloc. 7
(b) Define Pointers. Why are they important ? Write a C program using pointers to read an array of integers. 8

8. (a) Differentiate between union and structure. Write a C program to implement unions. 8
- (b) Write a program that counts the number of characters and number of lines in a text file. 7